



Drums Along the Brazos Individual & Ensemble Competition

Rules & Guidelines

[Revised August 18, 2024]

1) ELIGIBILITY

1. Any high school student or student ensemble may participate. This is not an official UIL Activity so use your own judgment/rules in considering the importance of Academic Eligibility and how that affects individual participation. Middle school students are *not* eligible to compete in DATB I&E at this time.

2) ENTRY

1. The Unit Director must submit an entry form online (preferred) or print & mail the form with a check payable to:

**College Station High School Band Boosters
c/o Jon Seale
4002 Victoria Ave.
College Station, TX 77845**

OR may pay online using the links included with the Online Entry Form.

If paying by check, indicate *Drums Along the Brazos* in the memo line.

3. An I&E Entry Fee of \$20 will be assessed for each solo entry. A fee of \$40 will be assessed for each ensemble entry.
4. The deadline for I&E Registration is **Saturday, October 28th**.

3) INSTRUMENTATION

1. Solos & ensembles for this competition may be performed using only instruments commonly associated with the marching percussion genre.
2. Solos may be performed by any eligible individual on snare drum, multi-tenors or keyboard (ie. bells, xylo, vibraphone or marimba.)
3. Ensembles may be performed by any group of eligible individuals on any like-instrument group (ie. snare, tenor, bass or cymbal ensemble) or any hybrid instrument group (ie. snare & tenor, tenor & bass, 'mini battery', etc.) Any duet (consisting of 2 students) will be classified as an ensemble.
4. DATB is *not* including front ensembles in I&E Competition this year due to logistics. Should any Unit Director take exception to this decision, please contact the Contest Director and we will then make a determination if inclusion of your front ensemble is feasible.

4) I&E COMPETITION RULES

1. Individuals & ensembles may perform either published music or original compositions. Original compositions should be planned and practiced for performance. All performances of original- even published- material should be reviewed by the participant(s) Unit Director. (The I&E Judge will not want to view spontaneous improv.)
2. Participants should use only a reasonable amount of time to set-up/ tear down and all warm-up should be completed before entering the Performance Room.
3. Individuals & ensembles alike, will be allotted a time of no less than four (4) and no more than seven (7) minutes for their performance. Penalties will be assessed for Performance Times falling outside of this window. Timing begins with the first intentional sound and ends with the last.
4. Choreography and/or visuals & tricks will be included in the Performance Effectiveness Score but are not required.

5) SCHEDULING/LOCATION

1. The I&E Competition will take place in a room designated inside of the school building.
2. The I&E Schedule will be designed to avoid conflicts between the individual/ensemble and unit performance times while allowing for a reasonable amount of warm-up.
3. This will likely mean I&E participants from larger or advanced units will perform *before* their full unit performance and vice versa for smaller or novice units. As such some competing units may have to alter their arrival times for the contest.

6) JUDGING

1. There will be a single judge to adjudicate all individual and ensemble performances.
2. Each individual or ensemble will be judged in the following categories: Execution, Repertoire, and Performance Effectiveness.
3. Timing penalties for all performances are based on the 4-7 minute allotment for performance and whether or not the judge determines the set-up/tear-down time to be reasonable.
4. Penalty deductions will be subtracted from the Raw Score resulting in a Net Score and shall be assessed from the following table:

Under/Overtime (in seconds)	Deduction
1 to 20	0.5
21 to 45	0.8
46 to 60	1.0
61+	1.0 + 0.5 for each 20 second increment greater than 60 seconds.

7) SCORING/RANKING

1. Judges will use the following criteria and 100-point scale to adjudicate each individual/ensemble performance:
 - 35 points- Technical Proficiency
 - 30 points- Musical Effect
 - 35 points- Interpretation
2. The sum of the judges' scores will be divided by the number of judges to determine the average Raw Score.
3. Time Penalty deductions will be subtracted from the Raw Score resulting in a Net Score.
4. Individuals/ensembles will be ranked from highest Net Score to lowest Net Score.
5. In the event of a tie:
 - First tiebreaker will be determined by ranking the individuals/ensembles based upon the average of the Execution Score
 - Second tiebreaker will be determined by the ranking of the individuals/ensembles based upon the average of the Performance Effectiveness Score
 - Third tiebreaker will be determined by ranking the individuals/ensembles based upon the average of the Repertoire Score.
 - Fourth tiebreaker will be based on the lower amount of Penalty Deductions.
 - If a Fifth Round tie breaker is needed, the position will be declared a draw and each individual/ensemble will share the position.

8) AWARDS

1. Individual awards will be presented for Best Performance in each of the applicable instruments: Snare Drum, Tenor and Keyboard. Out of these award recipients the I&E Judge will select one Outstanding Soloist for the event.
2. A single award will be presented to the Best Ensemble for the day.
3. **IMPORTANT:** We would like to have the day's Individual & Ensemble winners perform during the Judge's Tabulation Break immediately prior to the Awards Ceremony. Please be sure to make your soloists & ensembles aware of what this entails (ie. performing in front of hundreds of other percussionists) and indicate on the I&E Entry Form for that/those student(s) whether or not they would be willing to perform.

9) WARM-UP

- I&E participants may warm-up or rehearse their solos/ ensembles only within their designated warm-up area.

10) INCLEMENT WEATHER PLAN

In the event of inclement weather, the Contest Director may relocate the Individual & Ensemble Competition to an alternate room within the building to better accommodate the overall drumline competition.